

1. If I read right on your site, Bloodthrone is actually full of new musicians?! No originals members remains?! Why ?!!! Do you play old songs created from /with the old members? Why haven't you changed the name and are the old members ok with this?

Evil Pope: Actually Bloodthrone still has two remaining members. Captor and myself, Evil Pope. To this day we still play the old material we have with the new line up with no complaints from Demonian and Machine who are our newest recruits. The reason for not changing our name is because Bloodthrone is who we are. Changing our name would make us a totally different band. Even though now we have a new line up, it doesn't make us a totally different band, it makes us more elite more than ever!!

2. you grew up with the Real Metal from (70's/80's) we should expect Heavy or Thrash Metal band what made you creating a Black Metal band?

Evil Pope: In the beginning before Bloodthrone, our old vocalist (Magnus) and I had started a death metal band, but we couldn't find the right members that we felt comfortable with. As time went on we met up with Captor who was big into black metal. At that time (and still yet) I was still discovering new black metal bands, and the black metal scene. Since Captor has joined the band, he had shown both Magnus and I that combining both styles would make a more aggressive combo. Not just using hyper fast drumming and guitars, extremely low vocals and boring chug riffs, but a mixture of both has given us our unique sound!

3. More and more people are the same case as you and form BM, what do you think makes it happening?! Do you think Metal is over and BM is the future of Metal?! Don't you think it had its time too?!

Evil Pope: I have no answer for the first half of this question, sorry Ö But I don't think that Black Metal will be the future of metal. It will be there along with death metal as the years go on as will these no talent bands in the other genres of music.

4. Thrash Metal is back and so all the eighties bands, would you play again this style? the music you love...

Evil Pope: I'd play in a thrash metal band again, but it would have to include the right people, and have the right sound. Not some lame ass group who's unorganized and has not a single clue what they are doing, but yeah, I would play in a thrash band

5. USA have made Death Metal and great bands, now more and more play BM, European countries still try to get as good as USA Death Metal and bands from Poland are getting good at it, Sweden has been the following of the states and are still extremely good to play Thrash or Death Metal. BM comes from Norway but now it's over, France is now into Grind, what's your opinion about all of these changes? Countries after countries take a style from Metal to keep it alive and to try to be as good as it was, what the USA will play in the next 5 years?!

Evil Pope: Each country have all produced some extremely good and insane bands over the years. Each time a new band from these countries is formed, they all improve the styles, whether it be Death Metal or Black Metal, just making them better. But then again, you've got your clone bands that try too hard to be exactly like the bands that have influenced them. I believe that within the next few years, metal will be something more respected in the music scene then, than it is now.

6. Are you playing BM 'cos of the USA being so religious?!

Evil Pope: I'm not playing BM because it's being looked upon as religious. I'm playing this style because I have found a style of music that I like that is not so typical like these upcoming death metal bands out there today. With our style, we have combined the raw black metal sound with aggressive low-end death metal riffs. With this combination, our influences can be heard, but we cannot be compared!!

7. What would be the ideal country for you? (Metal Island?!)

Evil Pope: Laughs Metal Island Ö My ideal countries I say would be Australia and anywhere in Europe Ö Holland, England, France, etc

that's all for now but i'll be back.

thanks again.